EDUCATION

The Game Assembly (Sep 2018-Jan 2020)
Technical Artist program
Rigging, Scripting, Shaders and Particles

Östra Grevie Folkhögskola (Aug 2012 – Jun 2013)
Graphic Design for Applications and mobile media
Application and Concept development
Responsive design, Animations and Stopmotion
Typography and graphical profiles

Queen Mary University of London (Sep 2001 – jun 2005)
BA in Russian, Linguistics and Computer Science
Syntax, Semantics and Implementation (also at UCL)
Artificial Intelligence and Object Oriented Programming
Discrete Mathematical Structures, Programming Languages and Logic

State University of Saint Petersburg (Oct 2003 – Jun 2004)
Exchange studies at the Dept. of Mathematical Linguistic
Mathematical Models of Language and Functional Semantics of Grammar
Syntactic Semantics and Russian Syntax
Year Abroad Project: Russian and Serbian Temporal Instrumental Syntagmas

University of Gothenburg (Sep 1993 – May 2001)
MA in Slavonic Languages and Eastern European Studies
Serbocroatian, Russian and Old Church Slavonic
Political Science of Eastern Europe and Conflict Resolution
MA dissertation Serbocroatian: Translation Theory

EMPLOYMENTS

PortaPlay, Copenhagen (Aug 2019 - jan 2020)
Technical Animator and Technical Artist
Rigging, Skinning and Animating; Implementing Gameplay Animations in Engine
Responsible for Animation Pipeline; Creating Shaders and Materials

Radix Kompetens AB, Malmö (Feb 2015 - May 2018)
Educator and Administrator
Teaching Swedish to learners of Swedish with little previous school experience
Planning and mapping the educational needs according to standards and contracts

Highbury Grove School, Islington (Sep 2009 – Apr 2011)
Ethnic minority Achievement (EMA); English as an Additional Language (EAL)
Special Educational Needs (SEN) Learning Support
Extending the literacy and numeracy level of students with Special Educational Needs
Russian Language tuition as a part of the EMA Program and Teaching EAL

Freedman International, Tower Bridge, London (Jul 2006-Sep 2009)
Language and Client Management; Proofreading and Editing
Editing images, content and layout in marketing collaterals
Responsible for the communication with validators and marketing managers
Coordinating and validating content and press material

Ipsos-Mori, Harrow, London (Jul 2001 – Jul 2006)
Proofreader, Translator, Monitor, Interviewer and Coordinator
Proof-reading/Translating market research material in Swedish, English and Russian
Coordinating Translation Projects and Training new interviewers
Responsible for the Quality of Research conduct and interview technique

Interpreting & Translation Centre Väst, Gothenburg (Feb 2000 – Jun 2001)
Interpreter in Serbian; Translator from Russian and Serbian
Interpreting in Serbian for the Swedish Immigration Board
Translating via email correspondence from Serbian and Russian

---

andreas petrovic
technical artist & animator

SPECIFIC SKILLS

Computing Skills

Maya, Unity
Photoshop, Illustrator,
Indesign, Premiere Pro
Logic Pro, Sibelius
Dream Weaver, Microsoft Office

Programming languages:
Python, HLSL, Java, HTML

Languages

Swedish (mother tongue)
English
Serbian/Croatian (bilingual)
Russian

Other Qualifications

Head of the Tenor Voice and
Member of the Repertoir Group in
Gothenburg Symphony Choir 1998 - 2001

Tour Guide course of Ölvemarks
Holiday/Scandorama Malmö 2012

Delegation Host for Croatia at the ESC
in Malmö 2013

Jury Secretary for the category
New Nordic Voices at Nordic Panorama
Filmfestival, Malmö 2013

+ 46 - 722 - 44 31 30
andreaspetrovic@squids.se

www.squids.se